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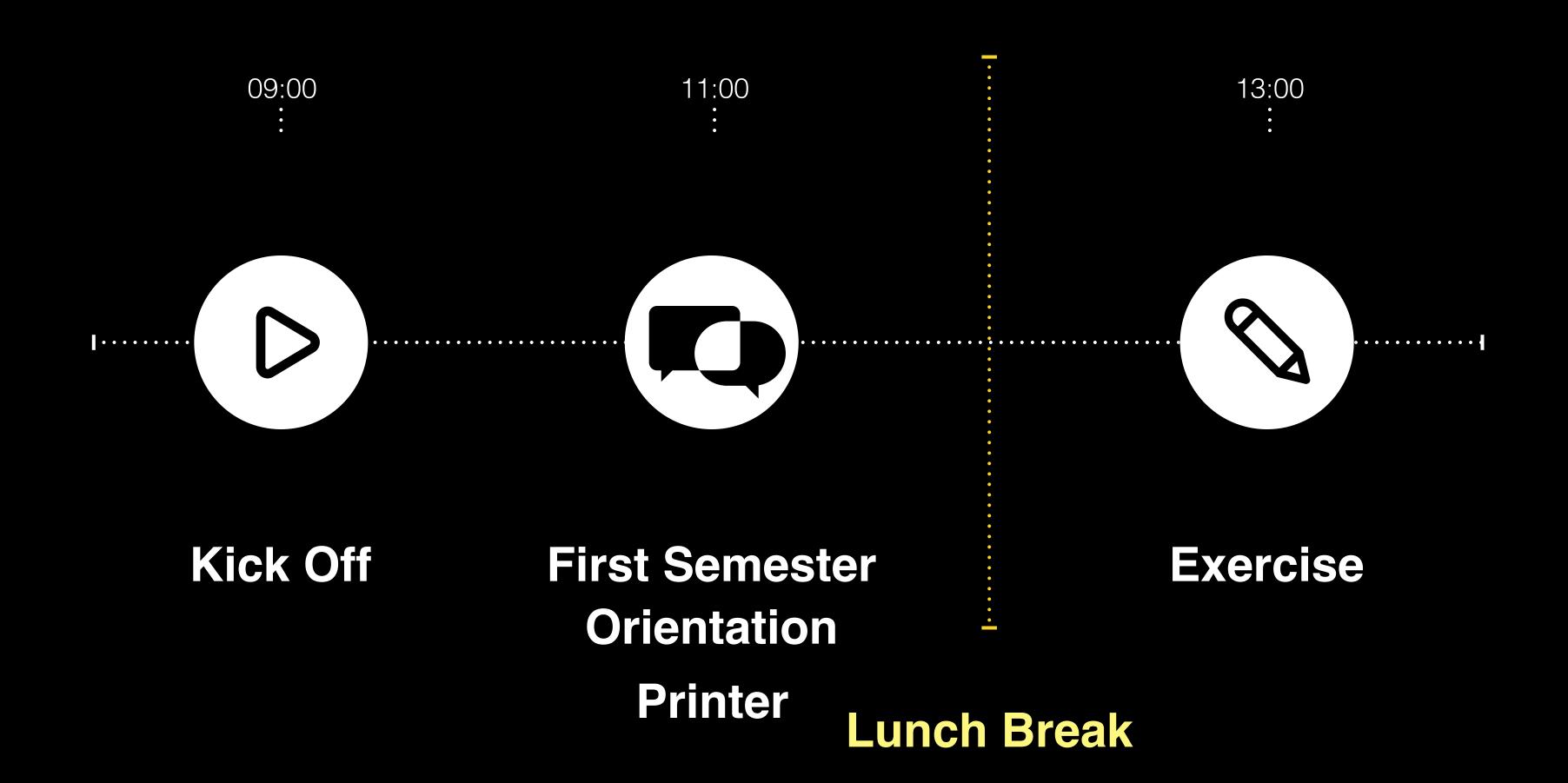
Zürcher Hochschule der Künste Bachelor of Arts in Design

# Designing Object Experience Kickoff

**Object Experience | 21st of September 2021** 

### Übersicht

### Today's Schedule



# Introduce yourself & your object

### Übersicht

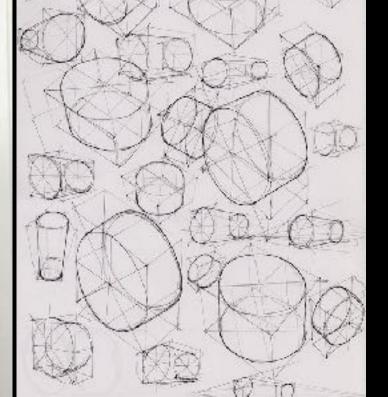
Week 1	<ul><li>Sketching</li><li>Stories of Objects, Senses and Actions</li></ul>	RW
Week 2	<ul><li>Misuses</li><li>Modular Structures</li><li>Excursion (Zürich / Winterthur)</li></ul>	RW RW & VZ
Week 3	<ul><li>Workshop Introduction</li><li>Materials &amp; Affordances</li></ul>	VZ
Week 4	Light as Matter	VZ & RW
Week 5	<ul><li>Light as Matter</li><li>Final Presentation</li></ul>	RW

BRAINSTORMING	SKETCHING	CONCEPT	PROTOTYPING	EVALUATION/ TESTING
Reality		Hacking		Fiction
I. Sketching sensory Experience	II. Sketching Form	III. Manipulate / Misuse	V. Cut & Paste	IX. Exhibition
	III. Sketching Function	IV. Storyboarding	VI. Cube Expressions	X. Documentation
			VII. Creative Speed Dating	
			VIII. Prototyping	

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SCHAFMI

AFFORDANCE

PROBLETO

OFFIN IT

SAUTHAND INC.

RIGGES

PET IN YOUR WAND + BUTCHELLE + ASPENDING

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TWISTABLE

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### Your Lecturers

### Rasa Weber

Lecturer / Design Researcher

- Lecturer / phd candidate at ZHdK
- Designer for material narratives architectural design at LXSY
- · 2017 Master of Design at UdK (DE)
- · 20016 Master of Co-Design Royal Danish Academy (DK)
- 2015 Bachelor of Product Design Art Academy Weißensee (DE)
- · 2013 ERASMUS Design Academy Eindhoven (NL)



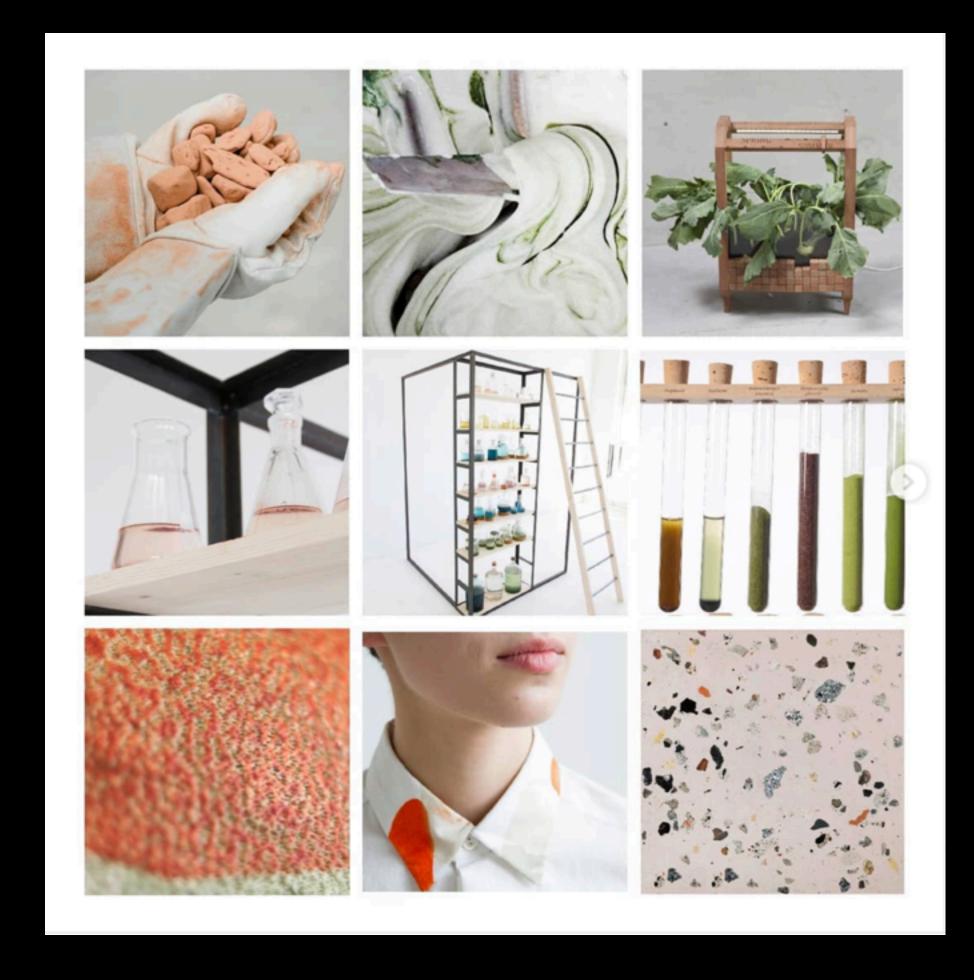
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### Designing material narratives - for more-than-human environments

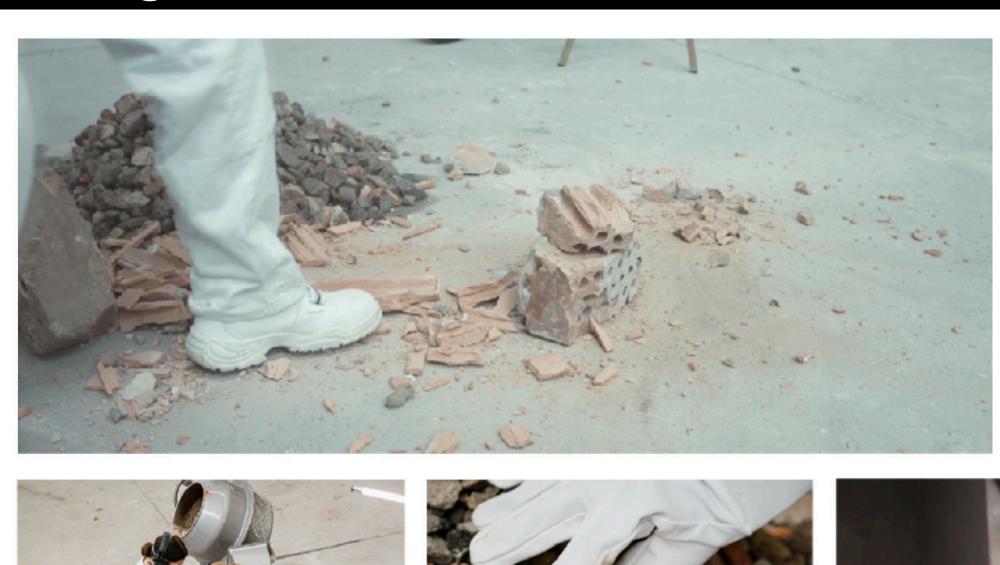


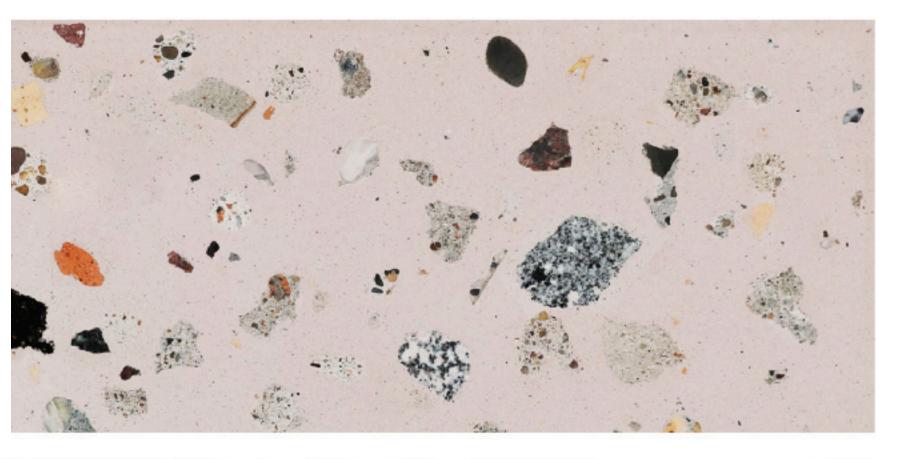
URBANTERRAZZO

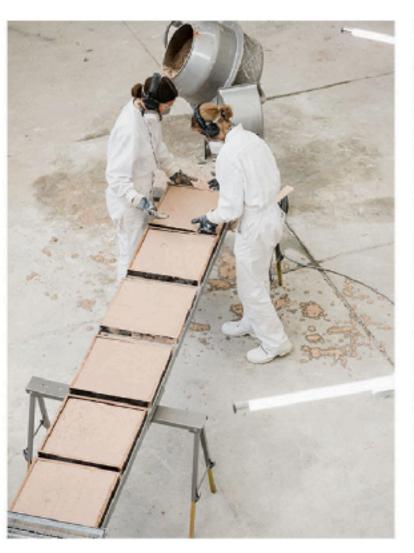


## URBAN TERRAZZO

### Mining urban waste for architecture











### THE LABORATORY





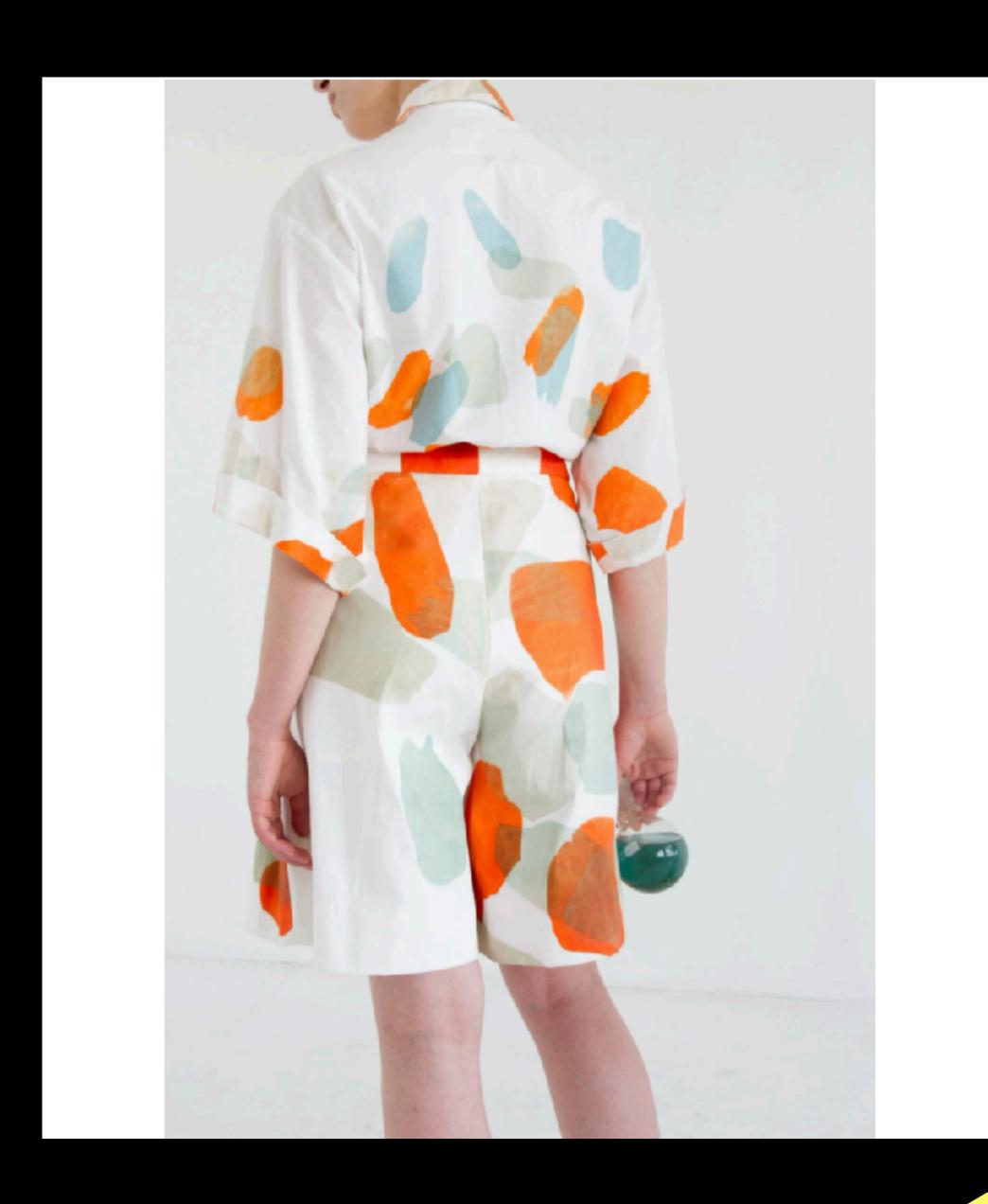
EVER TRIED.
EVER FAILED.
NO MATTER.
TRY AGAIN.
FAIL AGAIN.
FAIL BETTER.

Samuel Beckett

**Projects** 

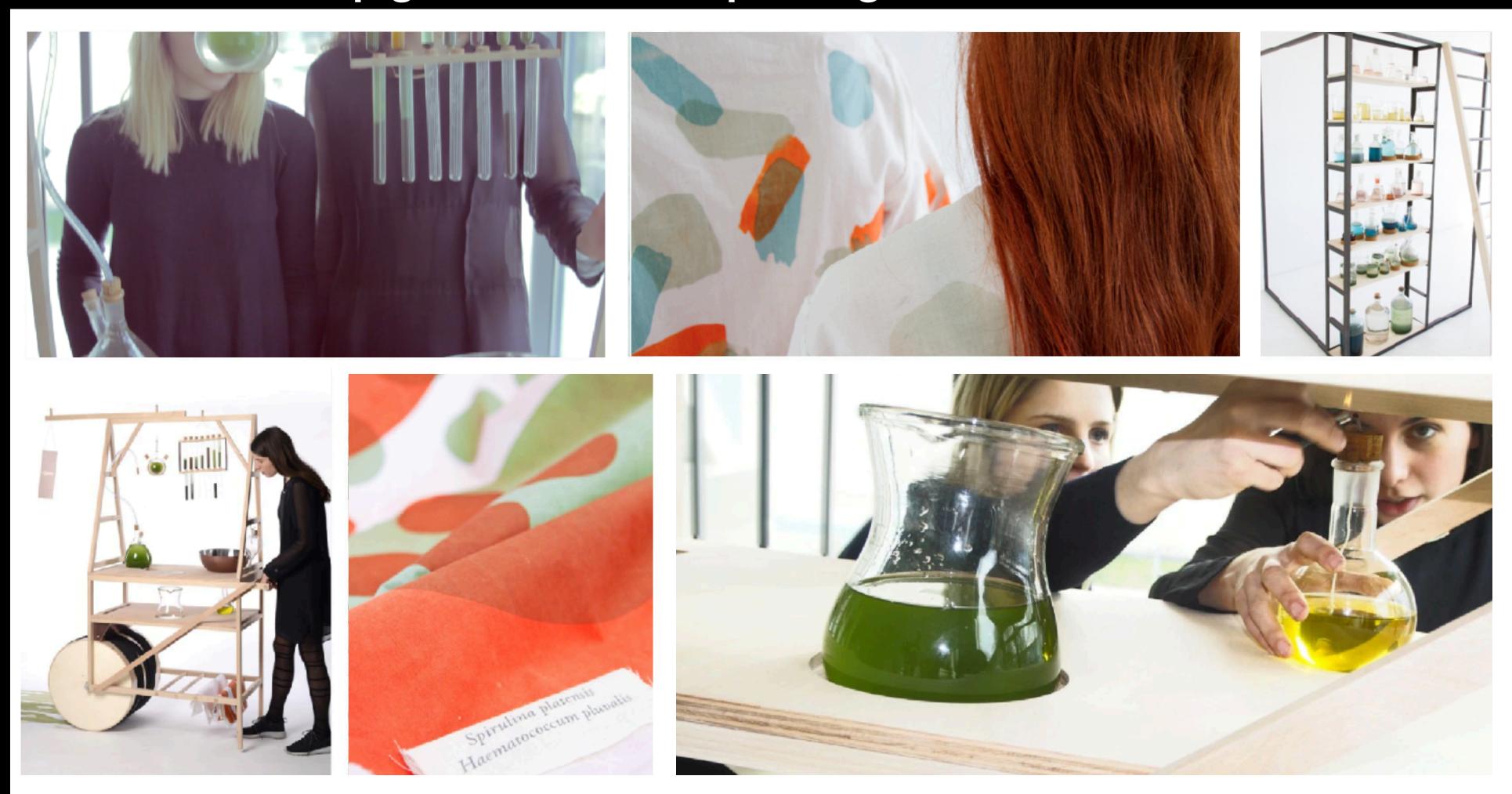
### ALGAEMY

A new bio-based pigment for textile printing



### ALGAEMY

A new bio-based pigment for textile printing



**Projects** 

## SLEP WITH US

Interactive backpack for sleep



### SLEEP WITH US

### Interactive backpack for sleep



**Projects** 

CRCLR HOUSE

Circular Building Project





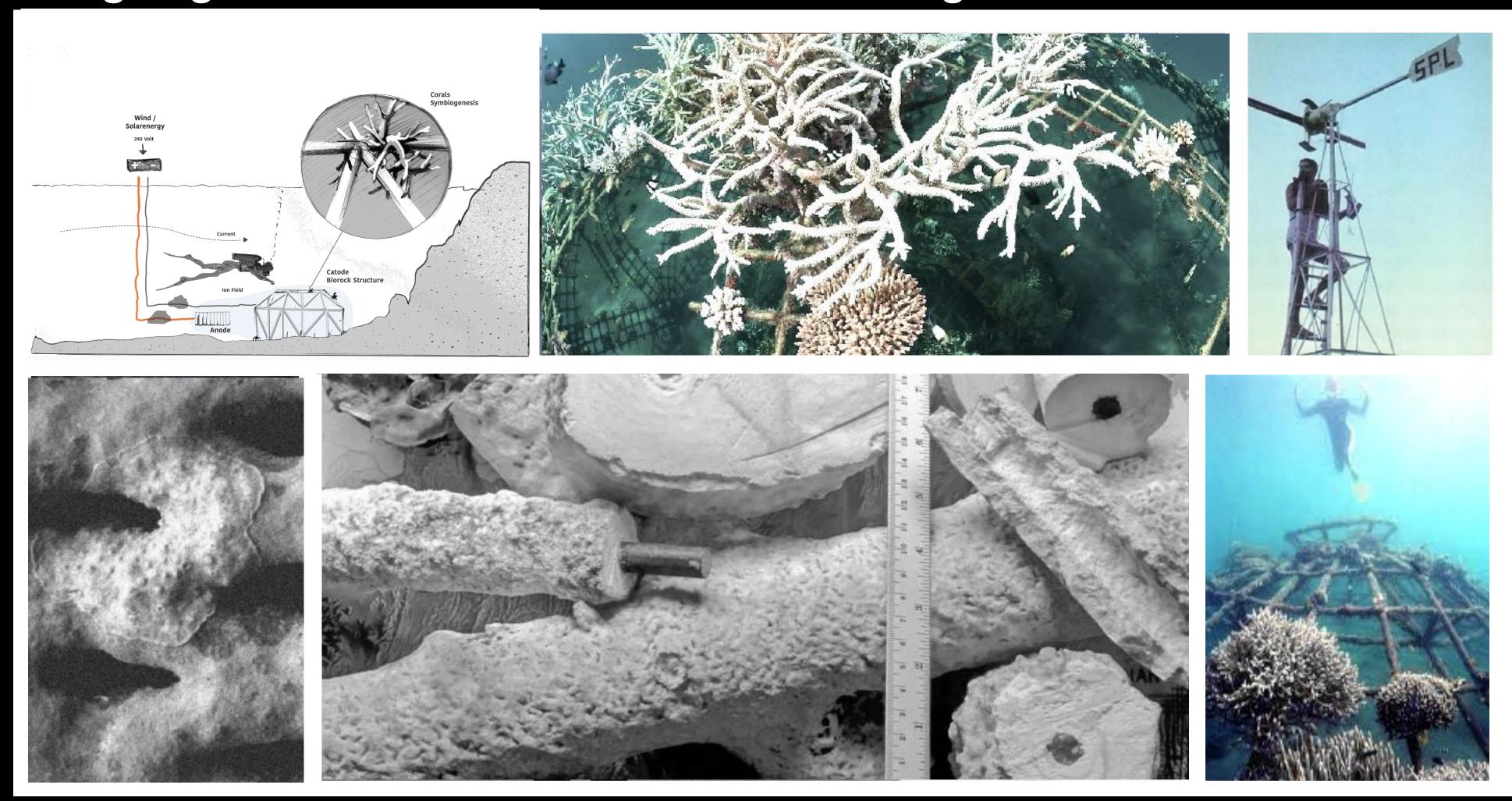
**Projects** 

### GROWING MATTER

Designing active mineral structures for a 'Living Architecture'

### GROWING MATTER

Designing active mineral structures for a 'Living Architecture'



# My Object....



### Verena Ziegler

**Architect / Textile Designer / BA Coordinator** 

- Since 2016 PhD Student at ZHdK, UFG Linz, HTWG Konstanz
- Since 2013 Researcher & Lecturer at ZHdK
- 2010-11 Master of Design at AUT (NZ)
- 2009-12 Master of Art Textile design at Hochschule Reutlingen
- 2004-08 Diplom Engineer Architecture at Technische Hochschule Stuttgart

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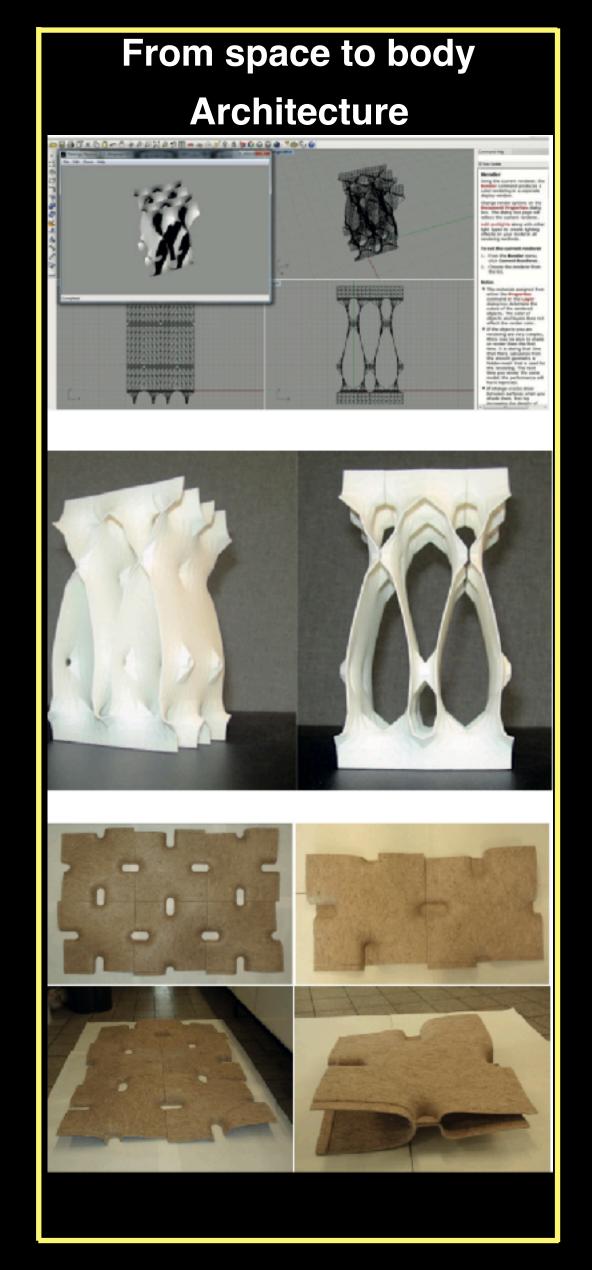
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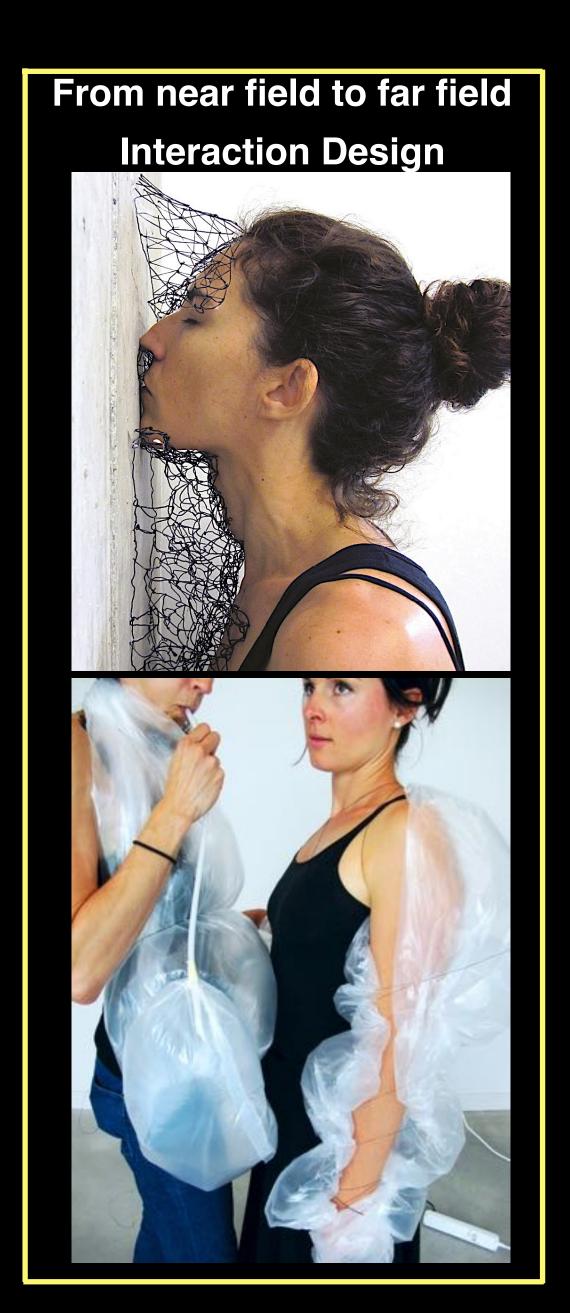
### **Titel**

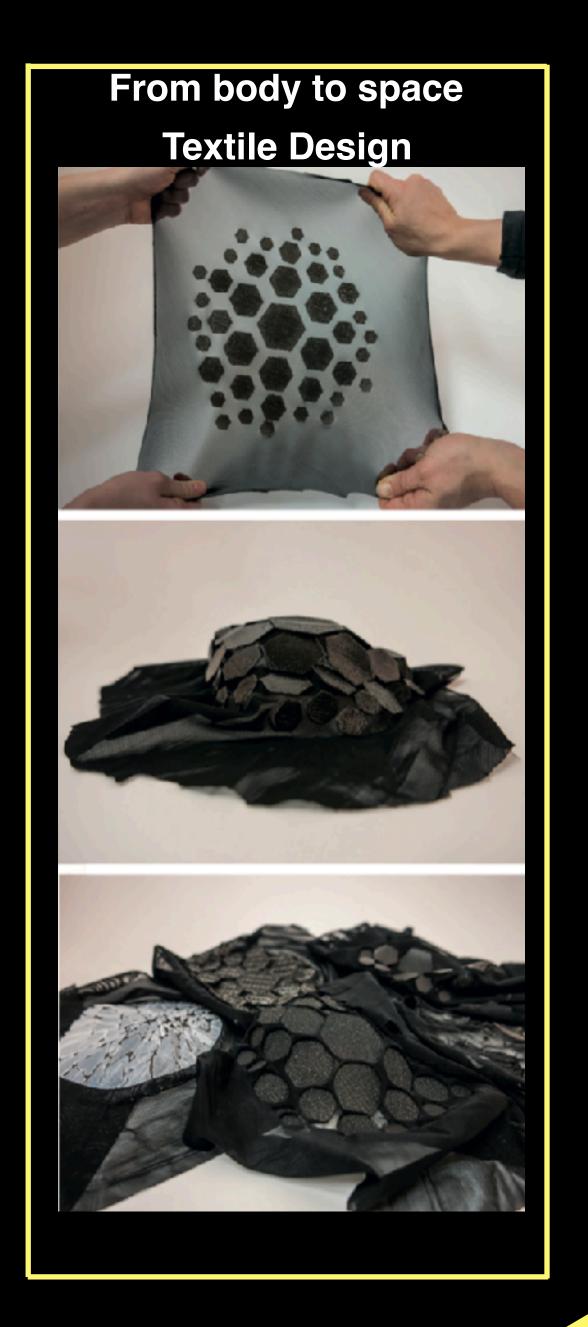
### "InBetween // material encounters in human/non-human interactions"



How will we live in the future?













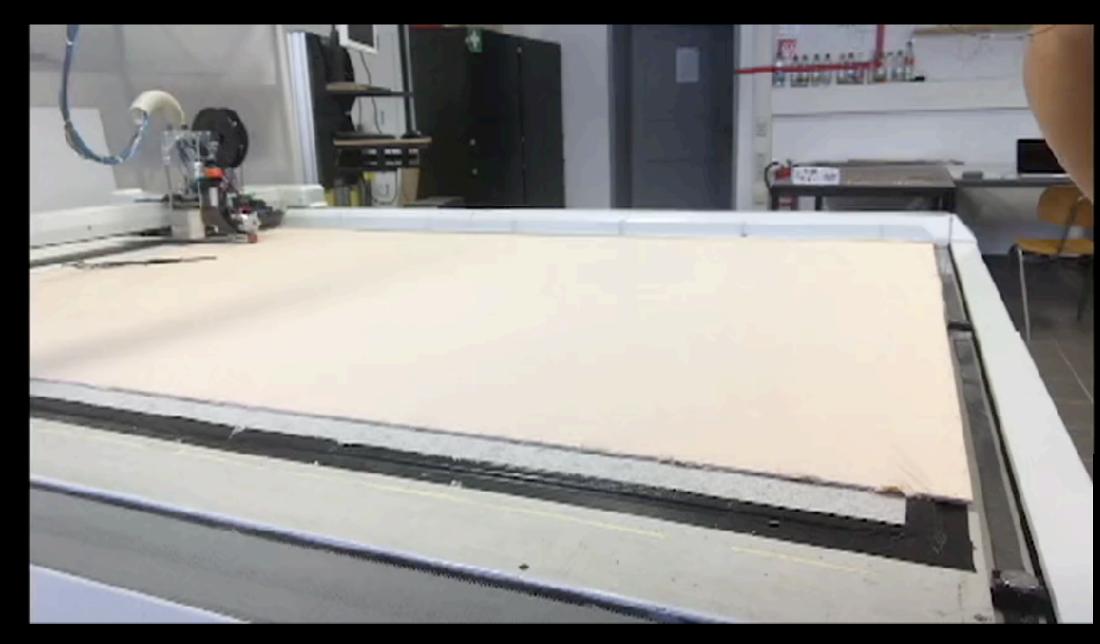


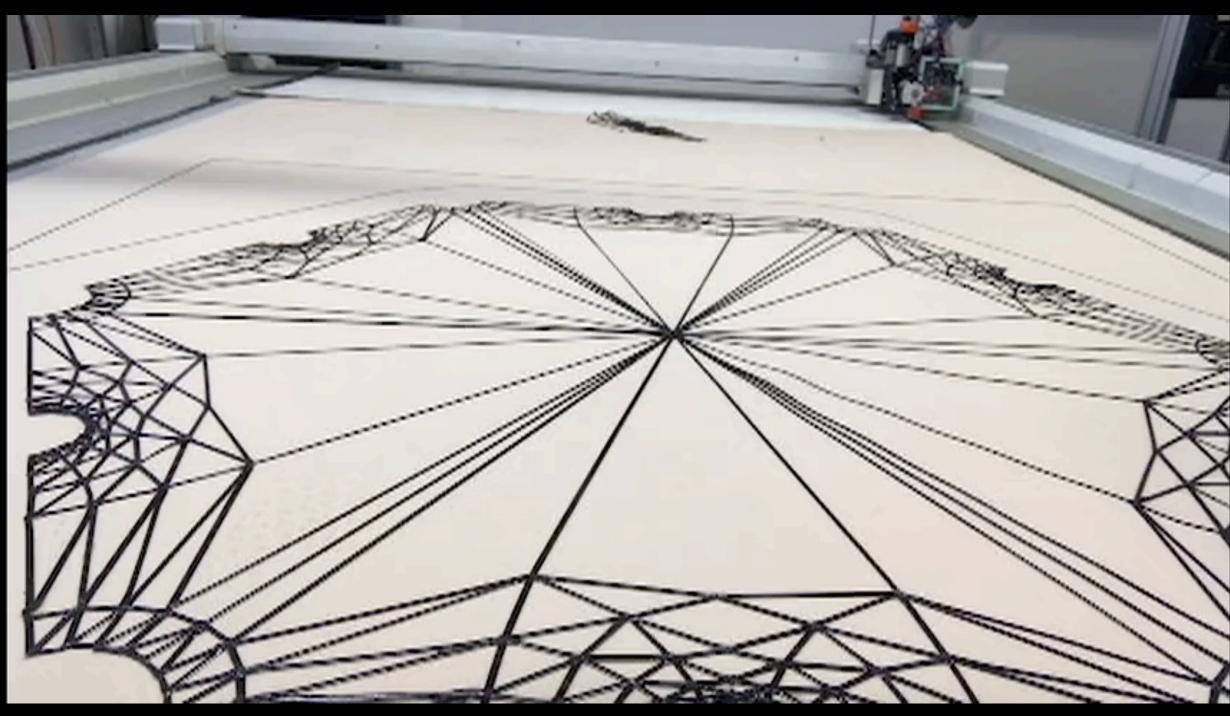


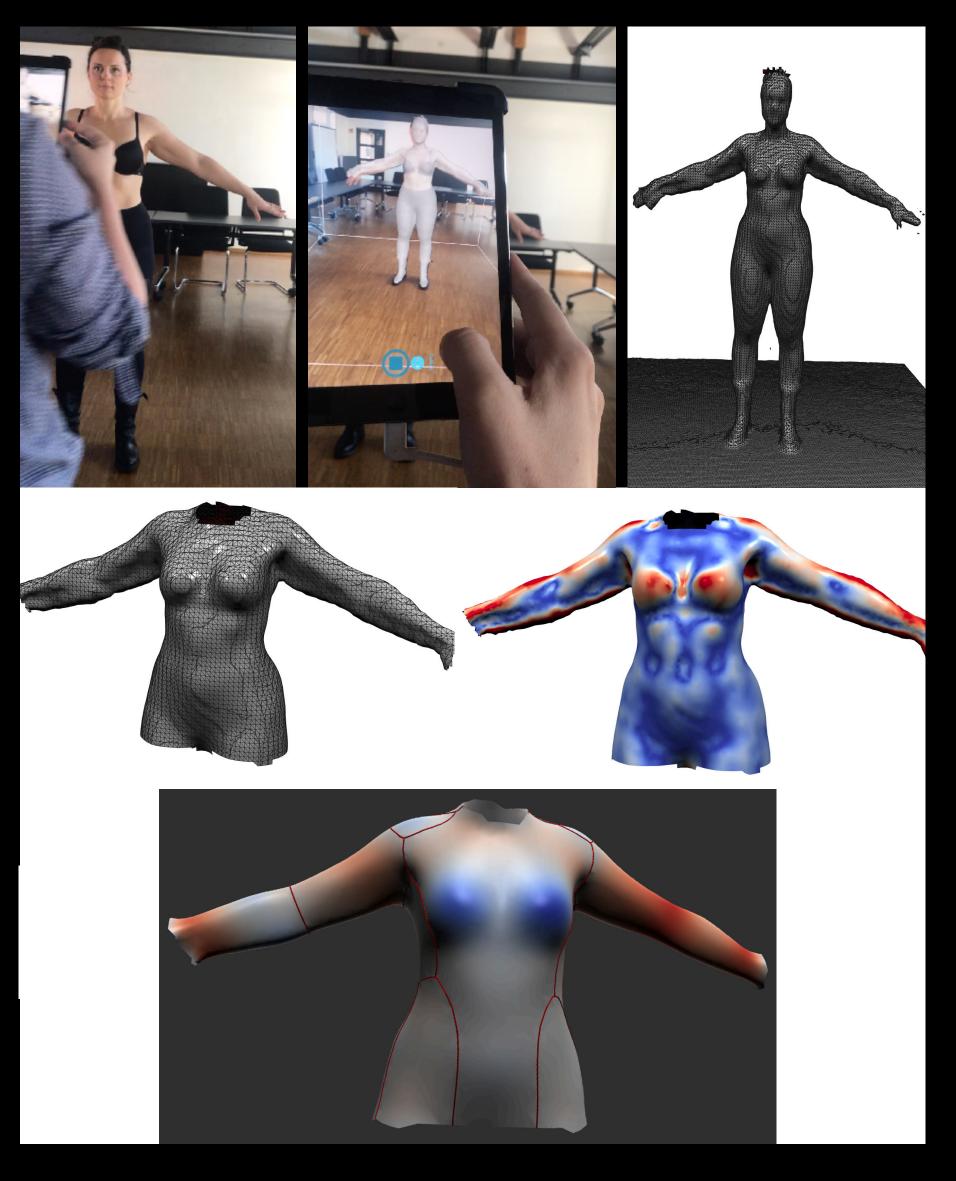


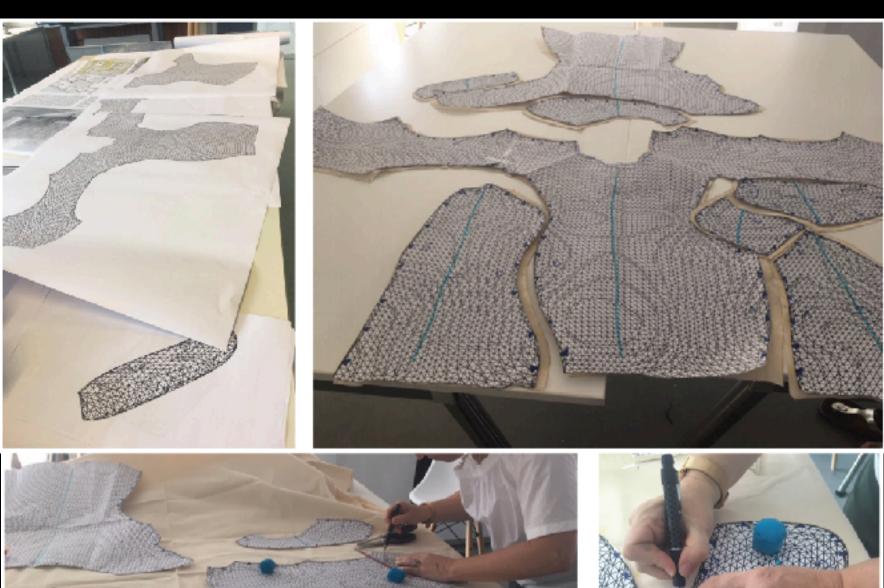






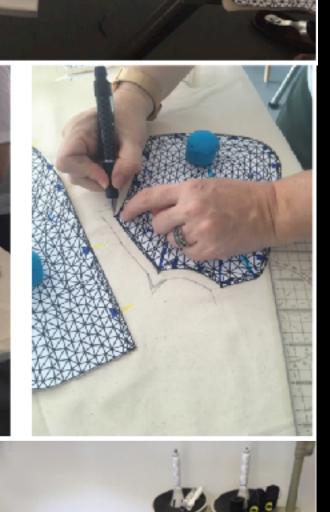


















### Coffee Break

**EXERCISE 1** 

## Sketching Sensory Experience



# Thank you!

Contact

Rasa Weber | rasa.weber@zhdk.ch

Verena Ziegler | verena.ziegler@zhdk.ch

hdk

Zürcher Hochschule der Künste Bachelor of Arts in Design

#### Übersicht

### Theory of affordance, James J. Gibson (1979)

The Ecological Approach to Visual Perception:

The affordances of the environment are what it offers the animal, what it provides or furnishes, either for good or ill. The verb to afford is found in the dictionary, the noun affordance is not. I have made it up. I mean by it something that refers to both the environment and the animal in a way that no existing term does. It implies the complementarity of the animal and the environment.

— Gibson (1979, p. 127)[3]

